

The goal of this assignment is to compose an entire track using Ableton Live. It must last less than 15 minutes and has no restriction regarding the genre. However, your track should reflect this year's theme: **Time**.

You must provide a .wav or .mp3 file of your creation alongside with the .als project and all the samples you used to make it. Remember to do a "collect and save" before sending your Ableton folder, it will automatically gather all the samples you used to make your track so that I can open and play your .als file.

You should attach a README.txt or a PDF file if you want to explain your artistic intention and the decisions you made using some Ableton tools. Any creative experiment will be valued.

1. Overall presentation

Global instruction	
Generalities	
Deadline	January 2022
Organization	one project per student
Deposit	Drive link or wetransfer
Project folder (named with your own name) containing	
your titled trackwav or .mp3
.als file having the title of your track	automatically made by Ableton
Ableton Project Info/	automatically made by Ableton
Backup/	automatically made by Ableton
Samples/	automatically made by Ableton
README	(txt or pdf) if you want me to read something
Track	
Length	1-15 minutes
All genres accepted	
Evaluation grid	
Session view	4 pts
Arrangement view	4 pts
Track composition	5 pts
Creative experiments	3 pts
Max for Live	3 pts
Evaluation grid for advanced project	
Session & Arrangement views	5 pts
Track composition & creative experiments	6 pts
Max for Live	4 pts
Mastering	2 pts
Audio effects, Midi effects, Instruments & Drums Racks	2 pts

2. Description of the project

Your project should contain all the notions you have learned during the course. Hence, you must provide a .als with the two full views of Ableton containing clips. You are highly encouraged to use your own samples. Moreover, you should use:

- Audio and Midi clips
- Effects of your choice
- At least one send effect
- Envelopes on some clips
- Automation in arrangement view
- A recording that you made by yourself using Ableton

Do not forget to equalize all your tracks and use a compressor on some if needed.

If you want to use a VST, please only consider using a free one or Omnisphere. Otherwise, I will not be able to properly read your .als file. Another solution is to resample the clip you made with your VST so that you turn it into a classic audio clip. Name your new clip with the name of your VST, for example: "Sylenth_snare".

Do not be surprised if your track has a low volume level when exported, you did not apply any mastering on it.

3. Advanced-level project - *All the items described above are compulsory as well.*

If you already feel comfortable with Ableton, I would suggest a little bit more challenging project, in which I expect you to use:

- a mastering so that your track is playable from almost every sound systems (try it on your mobile phone for example)
- a side-chain
- a glue compressor relevantly used
- a multi-effects rack with personalized (named and colored) macro-dials
- a record from an instrument or a sound into session view and arrangement view
- the extraction of groove from at least one of your clips, which has to be used on a different clip
- preset of groove from the groove pool
- your own personalized drums rack
- your personalized MIDI effects rack, including the Chain Selector.

In the case you choose this advanced project, I highly recommend you to join a PDF with all the processing and steps you made to finalize your creation.

Have fun ♡